Qualification Commission Meeting Baku 2016

Annex 78

Session 1 5.9.2106 9.30 am

Chairman: W. Stubenvoll (AUT)

Secretary: N. Faulks (BER)

Present: G. van den Bergh (RSA), W. Brown (USA), P. Gutierrez (ESP), P. Spiller (NZL), C. Pradad (FIJ), S. Reuben (ENG), D. Welch (ENG), A. McFarlane (SCO), A. Holowczak (ENG), P. Jacobsen (DEN), K. Bonham (AUS), S. Escafre (FRA), V. Kukaev (FIDE), L. Freyd (FRA), G. Urosevic (SRB), M. Kaloumenos (GRE), C. Rigo (ITA), T. Luther (GER), H. Bond (CAN), A. White (BAH), W. Kastner (AUT), O. Millvang, Henrik Sjoc (NOR), C. Jarecki (IVB), A. Herbert (BAR), K. Daniel (BAR), M. Pahlevanzadeh (IRI), I. Vereschagin (RUS), R. Anantharam (IND), Gopakumar MS (IND), T. Hongwei (CHN), W. Dalpat (RSA), B. Singh (IND), L. Ebbin (BER), N. Freeman (FIDE), R. Haring (USA), S. Zerdali (ALG), P. Pisk (CZE), C. Nsakandya (ZAM), E. Smart (RSA), F. Dapiran (ITA), R. Ricca (ITA), A. Burstein (ISR), M. Held (ITA), D. Cross (POR), S. Noori, J. Lehtivaara (FIN), K. Bonham (AUS), P. Jacobsen (DEN), K. Daniel (BAR), K. Vatanov (TJK), J. Vatanov (TJK), A. Tkachev (RUS), A. Vardapetyan (ARM), J. Pocksteinor (AUT), C. abou Namri (LIB)

The Chairman opened the meeting and confirmed that title applications for GA would be considered at the second meeting.

<u>Title Regulations</u> A full review was presented by the Chairman.

0.45. Anti-Cheating. It was suggested that if a player had been found to be in breach of the ACC regulations in *any* tournament, then his title should be removed, but this was felt to be too broad. The proposed wording was approved.

0.62. Minimum ratings for direct titles. The Chairman presented this proposed change, saying that it was intended to reduce the ever increasing number of players with relatively low ratings gaining titles. The proposal had the full support of the Council. There were several objections from the floor, on the grounds that players would be reluctant to enter many FIDE tournaments without the expectation of gaining a title. Against that, it was

evident that very few players view the CM title as having sufficient status to be worth claiming when the reach a rating of 2200.

There was a suggestion that a new title of Junior Master might be introduced to avoid the need to give FM and CM titles in junior events. This will be considered for the next major review. It is also possible that the various Arena titles might fill this gap. The proposal included an exemption for some World events, and an amendment was suggested adding a similar amendment for Continental events.

The unamended proposal was put to the vote and gained approval in the full meeting by 25 votes to 7, with one abstention.

It was agreed that if a player with a title conditional upon rating attained a rating entitling him to a lower title, then he could take that on an interim basis.

1.13. It was agreed that the additional wording to 1.13 will not apply to disabled players, who may need to use special clocks. It was also pointed out that the reference to Appendix G4 of the Laws may change when the next version appears.

The amendment was passed by a clear vote.

1.17. The clause is faulty, and should refer to an *appointed* arbiter.

1.23, 1.24. Amendments passed by a clear vote.

1.3. It was pointed out that 30 games, rather than 25, would be consistent with initial rating. With this amendment, the proposal was agreed.

1.41b. Passed, but with a request to reconsider at the second meeting.

1.41c. It was suggested that, as a corollary, 26 games should be sufficient for a norm. This will be considered at the second meeting.

1.43. All amendments agreed.

1.7. Three minor corrections to the tables were noted. These are in line with the wording of the regulations.

2.3. The changes to the deadlines were approved. A request that title tournaments might be arranged with less than 30 days notice was not accepted.

There was a request from AUT that norms should be granted based solely on rating performance, without reference to titled opponents. This was rejected. They suggested that any nine consecutive games in a tournament should be sufficient, also rejected.

Direct Titles. The proposed list was approved. For the 2016 World Amateur events, which have already taken place, we have been asked by Events Commission to propose that the GA should retrospectively approve two new titles, and we make this proposal.

It was noted that there is an overall World Championship for Disabled which offers direct titles, but we must establish its precise definition.

The meeting was adjourned at 1pm.

Qualification Commission Meeting Baku 2016

Session 2 7.9.2106 3.00pm

Chairman: W. Stubenvoll (AUT)

Secretary: N. Faulks (BER)

Present: P. Gutierrez (ESP), I. Vereschagin (RUS), G. van den Bergh (RSA), W. Brown (USA), M. Kaloumenos (GRE), A. Holowczak (ENG), D. Welsh (ENG), A. McFarlane (SCO), R. Anantharam (IND), J. Lehtivaara (FIN), K. Bonham (AUS), P. Jacobsen (DEN), A. White (BAH), S. de san Vicente (URU), A. Vardapetyan (ARM), C. Rigo (ITA), J. Klueners (GER), C. Krause (GER), C. Jarecki (IVB), M. Held (ITA), F. Dapiran (ITA), R. Ricca (ITA), V. Kukaev (FIDE), M. Pahlevanzadeh (IRI), B. Labadie, S. Reuben (ENG), S. Zerdali (ALG), R. Smith (TTO), S. Sloan (USA), G. Urosevic (SRB), I. Wilkinson (JAM), M. Pein (ENG), A. Herbert (BAR), Gopakumar MS (IND), D. Jordan (GER), I. Amaranath (IND), I. Glek (GER)

Matters held over from first session.

Title Regulation 1.51. It was agreed that norms totalling 26 games would be sufficient, provided that these include one eight game norm resulting from a win by forfeit.

We have received requests from the Francophone and Iberoamerican federations that their championships should provide some direct titles. It was agreed that they should be granted the same status as Commonwealth.

1.43b. Clarification was sought on the question of whether norms could be based on pooled results from different divisions of a national team championship. It was agreed by a clear decision that no pooling should be allowed. However, in view of the uncertain nature of the present position, this will be allowed for the 2016/17 season. 1.43e. There was a request that exceptions should be made in two cases where, by misfortune, there had been transgressions of the 20 player requirement. The Chairman stated that organisers had been strongly advised that if they invited only 20 qualifying players, then they were taking a considerable risk and no exceptions could be made.

Direct Titles. A request was received to allow the European Club Championship to enjoy the same concession for 7 and 8 game norms as Continental Team championships. This was approved, and will extend to any other Continental or World Club championships, if held.

Rating Regulations.

The Secretary presented the proposed changes to the regulations. He pointed out that, at this stage in the cycle of regulations, he would normally expect to show a detailed analysis by Jeff Sonas of the working of the rating system over the past two years. This is extremely valuable but had this year been ruled out by budgetary considerations.

The change to 1.1 is important. There have been complaints from players that many organisers are choosing to run tournaments with three hours games, so that if they wish them to be submitted for rating, then they must exclude players rated 2200 or higher.

The proposal is to define rated games individually rather than by tournament, so that any games between two players below the appropriate level for the time control will be rated. Games involving a player whose rating is above that level will not be rated for either player. This proposal has the full support of the Council.

The Rating Administrator confirmed that the submission of tournament reports would not change, since games to be rated would be sorted automatically. This is already done in Swiss tournaments with unrated players.

The meeting approved the change by a vote of 11-6.

There were two proposals from ENG. The first, also proposed by BRA, requested that all games played to a time control of at least one hour (or 90 minutes) per player should be acceptable for rating, without any rating limit on the players. The Secretary said that the effect of this proposal on the rating system was highly uncertain, and that the change in 1.1 should provide valuable data in this area. After discussion, the proposal was rejected.

The second proposal was to remove the requirement that the first time control, if any, should be at move 40. After further discussion, this was also rejected.

1.3. It was suggested that it might be appropriate not to rate games of close to one hour for each player as rapid, but this was not accepted.

1.4. The lowest acceptable time limit was discussed, since none is prescribed in the Laws. It was agreed that "bullet" games should not be rated in the Blitz list. It was then agreed that five minutes per player, for a game of sixty moves, should be the lower level – this coincides with the fastest option in the menu offered when registering a tournament.

The Online Commission Chairman mentioned that FOA uses three minutes as the lower level for blitz games. The Secretary said that three minutes using a mouse was considered by many players to be broadly comparable to five minutes moving pieces and pressing a clock by hand, so this was not inconsistent.

8.56. This amendment to the K factor when a large number of games are played in a single rating period is already in use for the Rapid and Blitz lists. It was approved with a minor drafting change.

A presentation was given of the FIDE Live Rating system. It was agreed that this has great potential and we wait to see how it will be implemented.

There was a request that the Carifta Games, which include three chess competitions at the U20, U16 and U12, should be granted a direct CM title for the gold medal in each. This was approved.

The Secretary made some comments on the rating system invented by Tony Berard, which he has presented as an alternative to the current FIDE Rating System. This is an unfortunate time to present such a system, since we recently made a major overhaul to our own system on the basis of the results of the Kaggle contest, in which Mr Berard's system, if ready, could have been measured objectively against many others. Furthermore, there are still some unanswered questions relating to the mathematical underpinning of the system, which may be settled in the near future.

Mr Berard has done some very interesting work on pairing systems and historical rating comparisons, but these are not of relevance to QC.

There was a request to reconsider a case in which a junior player (Mark Bueno, ARU) had missed an opportunity to achieve a 50% score, which would have earned a direct CM title, because one opponent was not present for their game. It was agreed that this exception could not be made.

The Chairman made an announcement regarding the requirement that title tournaments must be registered thirty days in advance. At present we are somewhat lenient regarding this rule, and it is our intention to introduce fines for late registration of all tournaments. Furthermore, from 1.7.2017, tournaments registered less than thirty days in advance will not be eligible for title norms.

Transgender players. There are players who, rather than declaring themselves to be male or female, would prefer not to answer the question. It was agreed

that they could leave this field blank, but would then not be eligible to play in any event restricted to either sex.

Title applications for GA. These had been distributed and there were no new comments.

The meeting closed at 7pm.

Chairman

Werner Stubenvoll

Secretary

Nick Faulks

As approved by the 1982 General Assembly and amended by the General Assemblies of 1984 through 2016.

0. Introduction

- 0.1 Only the titles as in 0.3 are acknowledged by FIDE.
- 0.2 The following regulations can only be altered by the General Assembly following recommendation by the Qualification Commission (QC).
 - 0.21 Any such changes shall only be made every fourth year, commencing from 2004 (unless the Commission agrees urgent action is required).
 - 0.22 Any such changes shall take effect from 1 July of the year following the decision by the General Assembly. For tournaments, such changes shall apply to those starting on or after that date.
- 0.3 The International FIDE titles shall be under the umbrella of the Qualification Commission, which is the final judging unit. The titles are:
 - 0.31 Titles for over-the-board standard chess (as defined in the Laws of Chess), the judging unit being the QC: Grandmaster (GM), International Master (IM), FIDE Master (FM), Candidate Master (CM), Woman Grandmaster (WGM), Woman International Master (WIM), Woman FIDE Master (WFM), Woman Candidate Master (WCM).
- 0.4 The titles are valid for life from the date confirmed.
 - 0.41 Use of a FIDE title or rating to subvert the ethical principles of the title or rating system may subject a person to revocation of his title upon recommendation by the Qualification and Ethics Commissions and final action by the General Assembly.
 - 0.42 A title is officially valid from the date all the requirements are met. In order for a title to be confirmed where it is based on an application, it must be published on the FIDE website and in other relevant FIDE documents for at least 60 days. For registered automatic titles see below, 0.5.
 - 0.43 The title can be used for results of opponents only in tournaments starting after the confirmation (exception see 1.15).
 - 0.44 In terms of, for example, the age of achieving a title, the title is considered to be achieved when the last result is achieved, and the rating requirement is fulfilled, whichever date is later.
 - 0.45 In case it is found after a title has been awarded that the player was in breach of the Anti-Cheating Regulations in one or more of the tournaments on which the title application was based, then the title may be removed by the Qualification Commission. The federation of this player may appeal this decision to FIDE Presidential Board within 30 days after they had been informed in writing.

0.5 Definitions

In the following text some special terms are used.

Rating performance is based on the player's result and average rating of opponents (see 1.48).

Title performance (for example, GM performance) is a result that gives a performance rating as defined in 1.48 and 1.49 against the minimum average of the opponents, taking into account article 1.46, for that title. For example, for GM performance, average rating of the opponents ≥2380, and performance ≥2600, this might be achieved, for example, by a result of 7 points out of 9 games.

GM performance is \ge 2600 performance against opponents with average rating \ge 2380.

IM performance is \geq 2450 performance against opponents with average rating \geq 2230.

WGM performance is \geq 2400 performance against opponents with average rating \geq 2180.

WIM performance is \ge 2250 performance against opponents with average rating \ge 2030.

- **Title norm** is a title performance fulfilling additional requirements concerning the mix of titled players and nationalities as specified in articles 1.42 to 1.47.
- Direct title (automatic title) is a title gained by achieving a certain place or result in a tournament. For example, winning, or achieving a result ≥50 percent in a tournament. On application by the player's federation and confirmation by the Qualification Commission, such titles are awarded automatically by FIDE.
- 0.6 The Award of Titles
 - 0.61 Titles may be awarded for specific results in specific Championship events, or are awarded on achieving a rating as laid down in these regulations. Such titles are confirmed by the QC Chairman on advice from the FIDE Office. They are then awarded by FIDE.
 - 0.62 For a direct title to be awarded immediately an applicant has to have achieved at some time or other a minimum rating as follows:

GM	2300	WGM	2100
IM	2200	WIM	2000
FM	2100	WFM	1900
СМ	2000	WCM	1800

If an applicant is rated lower the title is awarded conditionally and will be awarded finally on request by the respective federation as soon as the minimum rating is achieved. Any player with a conditional title may take a lower title when they reach the required rating for that lower title.

Titles won in World Championship events for players aged U18, U16, U14, U12, U10 or U8 will be awarded unconditionally.

0.63 Titles are also awarded based on applications with norms with a sufficient number of games. These titles shall be awarded by the General Assembly on recommendation by the QC that the candidate meets the requirements. The Presidential Board or Executive Board may award titles in clear cases only, after consultation with the QC.

1.0 Requirements for titles designated in 0.31

1.1 Administration

1.11 Play shall be governed by the FIDE Laws of Chess. Tournaments where the composition is changed (without QC approval) during the tournament or those where players have different conditions in terms of rounds and pairing are not valid.

Unless with prior approval of the QC Chairman, the tournament must be registered at least 30 days in advance on the FIDE server.

- 1.12 There must be no more than twelve hours play in one day. This is calculated based on games that last 60 moves, although games played using increments may last longer.
- 1.13 No more than 2 rounds shall be played on any one day.

With an increment of a minimum of 30 seconds for each move, the minimum time is 90 minutes for the entire game for each player, apart from the increment.

Without an increment the minimum playing time is 2 hours for each player. From 1 July 2021 games played without an increment of at least 30 seconds per move are not valid for titles or title norms, except in the case of disabled players.

- 1.13a In the application for the GM title based on norms, at least one norm shall be achieved in a tournament with only one round per day for a minimum of 3 days.
- 1.13b In any title tournament the time controls and clock settings for all players must be the same, except as defined in Appendix G.4 of the Laws of Chess (e.g. if the time control is increment based, all players must use increment; if delay based, all players must use delay; if no increment or delay is specified, then all players must compete with no increment and no delay). There can be no mixed use of clock settings (increment, delay, none at all).
- 1.14 Leagues and national team championships may last longer than 90 days, but not more than one year. Normally for individual tournaments, a period of at most 90 days is permitted but the QC Chairman may give prior approval to tournaments of a longer duration.
- 1.15 In tournaments which last longer than 90 days, the opponents' ratings and titles used shall be those applying when the games were played.
- 1.16 The Chief Arbiter of a title tournament shall be an International Arbiter (IA) or FIDE Arbiter (FA). He may appoint a temporary deputy. An IA or FA must always be in the playing venue.
- 1.17 No appointed arbiter may play in a title tournament even just as a filler.

1.2 Titles achieved from International Championships:

- 1.21 As indicated below, a player may gain
 - (a) a title from such an event, or
 - (b) a single title norm. Then the requirements in 1.42 1.49 shall apply.

- 1.22 The minimum score is 35 % for all titles. The result shown is the minimum required.
- 1.23 For continental, sub-continental or approved competitions of FIDE International Affiliates, a title or result can be achieved if at least one third or five of the appropriate member federations whichever is lower participate in the event. The minimum number of participants in the event is eight. The World Championships (including U20) of the IBCA, ICSC and IPCA are exempted from this rule.
 - 1.23a If groups are combined to make a bigger group, then the requirements (at least 8 participants from at least 5 federations) in 1.23 shall apply to this merged group. Titles can be awarded to the best player(s) of the subgroups, provided the subgroup has at least 5 participants from at least 3 federations and the player scores a minimum of 50% in a minimum of 9 games.
- 1.24 Terms used in Tables 1.24a and 1.24b:

Gold – first after tiebreak;

1st equal – best 3 players after tiebreak;

norm – 9 games (unless otherwise specified);

Sub-Continentals – include Zonals, Subzonals, and Arab.

Zonals and Sub-zonals are accepted for direct titles only if they establish qualifiers to World Cup or World Championship.

Each continent is allowed to designate a maximum of 3 regional youth/school events for direct titles. The Continent must inform QC of the composition of these regions before the beginning of each year.

- 1.3 Titles may be gained by achieving a published or interim rating at some time or other (see 1.53a) having at that time played at least 30 rated games:
 - 1.31FIDE Master ≥ 2300 1.32Candidate Master ≥ 2200
 - 1.33 Women FIDE Master ≥ 2100
 - 1.34 Women Candidate Master ≥ 2000
- 1.4 The GM, IM, WGM, WIM titles can also be gained by achieving norms in internationally rated tournaments played according to the following regulations.

1.41 The number of games

- 1.41a The player must play at least 9 games, however
- 1.41b only 7 games are required for 7 round World Team or Club and Continental Team or Club Championships, only 7 games are required for 8 or 9 round World Team or Club and Continental Team or Club Championships, only 8 games are required for the World Cup or Women's World Championship Tournament, where these 8 game norms count as 9 games.
- 1.41c For a 9 round tournament, if a player has just 8 games because of a forfeit or Bye, but he has met the correct mix of opponents in those games, then if he has a title result in 8 games, it counts as an 8 game norm.

1.41d Where a player exceeds the norm requirements by one or more full points, then these full points count as additional number of games when computing the total number of games for the norm achieved.

1.42 The following are not included:

- 1.42a Games against opponents who do not belong to FIDE federations. Players with federation "FID" are accepted, but do not count as a foreign player.
- 1.42b Games against computers.
- 1.42c Games against unrated players who score zero against rated opponents in round robin tournaments.
- 1.42d Games which are decided by forfeit, adjudication or any means other than over the board play. Other games once started, which are forfeited for whatever reason, shall however be included. In the instance of a last round game where the opponent forfeits, the

norm shall still count if the player must play in order to have the required number of games, but can afford to lose.

- 1.42e A player who has achieved a title result before the last round may ignore all games played subsequently, provided
 - (1) he has met the required mix of opponents,
 - (2) this leaves him with at least the minimum number of games as in 1.41,
 - (3) in the case of a tournament with pre-determined pairings, the mix of opponents must be such that a norm is possible for the complete tournament.
 - (4) in a double round robin tournament, the games counted for the norm must include different opponents sufficient for a norm over the full length of the tournament.
- 1.42f A player may ignore his game(s) against any opponents he has defeated, provided he has met the required mix of opponents, and provided that this leaves him with at least the minimum number of games as in 1.41, against the required mix of opponents. Nonetheless, the full cross-table of the event must be submitted. In the case of a tournament with pre-determined pairings, the full requirements, other than score, must be met for the complete tournament.
- 1.42g Tournaments that make changes to favour one or more players (for example by altering the number of rounds, or the order of rounds, or providing particular opponents, not otherwise participating in the event), shall be excluded.

1.43 Federations of opponents

At least two federations other than that of the title applicant must be included, except 1.43a - 1.43e shall be exempt. Nevertheless, 1.43f shall apply.

1.43a The final stage of the national men's (or open) championship and also national women's championships. In the year when the Subzonal tournament of a single federation is held, then the national championship is not exempt for that federation. This exemption applies only to players from the federation which registers the event.

- 1.43b National team championships. This exemption applies only to players from the federation which registers the event. Results from different divisions may not be combined.
- 1.43c Zonal and Subzonal tournaments.
- 1.43d Tournaments of other types may also be included with the prior approval of the QC Chairman.
- 1.43e Swiss System tournaments in which participants include in every round at least 20 FIDE rated players participate, not from the host federation, from at least 3 different federations, at least 10 of whom hold GM, IM, WGM or WIM titles. Otherwise 1.44 applies.
- 1.43f At least one of the norms has to be achieved under normal foreigner requirement. (See 1.43 and 1.44)
- 1.44 A maximum of 3/5 of the opponents may come from the applicant's federation and a maximum of 2/3 of the opponents from one federation. For exact numbers see the table in 1.72.

Opponents shall be calculated using rounding up (minimum) to the next whole number, to the next lower number (maximum).

1.45 Titles of opponents

- 1.45a At least 50% of the opponents shall be title-holders (TH) as in 0.31, excluding CM and WCM.
- 1.45b For a GM norm at least 1/3 with a minimum 3 of the opponents (MO) must be GMs.
- 1.45c For an IM norm, at least 1/3 with a minimum 3 of the opponents (MO) must be IMs or GMs.
- 1.45d For a WGM norm, at least 1/3 with a minimum 3 of the opponents (MO) must be WGMs, IMs or GMs.
- 1.45e For a WIM norm, at least 1/3 with a minimum 3 of the opponents (MO) must be WIMs, WGMs, IMs or GMs.
- 1.45f Double round-robin tournaments need a minimum of 6 players. An opponent's title as in 1.45b-e shall be counted only once.

1.46 Rating of opponents

1.46a The Rating List in effect at the start of the tournament shall be used, see exception 1.15.

The rating of players who belong to federations which are temporarily excluded when the tournament starts can be determined on application to the FIDE Office.

1.46b For the purposes of norms, the minimum rating (adjusted rating floor) for the opponents shall be as follows:

Grandmaster	2200
International Master	2050
Woman Grandmaster	2000
Woman International Master	1850

1.46c No more than one opponent shall have his rating raised to this adjusted rating floor. Where more than one opponent are below the floor, the rating of the lowest opponents shall be raised.

1.46d Unrated opponents not covered by 1.46b shall be considered to be rated 1000.Minimum number of rated opponents, see table in 1.72. It can be

calculated also so that maximum number of unrated opponents is 20 percent of (number of opponents+1).

1.47 Rating average of opponents

- 1.4.7a This is the total of the opponents' ratings divided by the number of opponents taking 1.46c into account.
- 1.47b Rounding of the rating average is made to the nearest whole number. The fraction 0.5 is rounded upward.

1.48 Performance Rating (R_p)

In order to achieve a norm, a player must perform at a level at least of that shown below:

	Minimum level	Minimum level
	prior to rounding	after rounding
GM	2599.5	2600
IM	2449.5	2450
WGM	2399.5	2400
WIM	2249.5	2250

Calculation of a Performance Rating (R_p):

 $R_p = R_a + d_p$ (see the table below)

R_a = Average rating of opponents + rating difference "d_p" from table 8.1.a of FIDE Rating Regulations B.02 (conversion from percentage score "p" into rating differences "d_p").

1.48a The minimum average ratings R_a of the opponents are as follows:

	-
GM	2380
WGM	2180
IM	2230
WIM	2030.

1.49

Table 8.1.a:

C 0.1.0	•										
р	d_p	р	d_p	р	d_p	р	d_p	р	d_p	р	dp
1.0	800	.83	273	.66	117	.49	-7	.32	-133	.15	-296
.99	677	.82	262	.65	110	.48	-14	.31	-141	.14	-309
.98	589	.81	251	.64	102	.47	-21	.30	-149	.13	-322
.97	538	.80	240	.63	95	.46	-29	.29	-158	.12	-336
.96	501	.79	230	.62	87	.45	-36	.28	-166	.11	-351
.95	470	.78	220	.61	80	.44	-43	.27	-175	.10	-366
.94	444	.77	211	.60	72	.43	-50	.26	-184	.09	-383
.93	422	.76	202	.59	65	.42	-57	.25	-193	.08	-401
.92	401	.75	193	.58	57	.41	-65	.24	-202	.07	-422
.91	383	.74	184	.57	50	.40	-72	.23	-211	.06	-444
.90	366	.73	175	.56	43	.39	-80	.22	-220	.05	-470

.89	351	.72	166	.55	36	.38	-87	.21	-230	.04	-501
							-95				
							-102				
							-110				
							-117				-800
.84	284	.67	125	.50	0	.33	-125	.16	-284		

All percentages are rounded to the nearest whole number. 0.5% is rounded up.

1.5 Requirements for award of the title, having achieved norms

- 1.51 Two or more norms in events covering at least 27 games, except that if one norm is an 8 game norm as the result of a win by forfeit, then 26 games is sufficient.
- 1.52 If a norm is sufficient for more than one title, then it may be used as part of the application for both.
- 1.53 To have achieved at some time or other a rating as follows:

GM	≥ 2500
IM	≥ 2400
WGM	≥ 2300

- WIM ≥ 2200
- 1.53a Such a rating need not be published. It can be obtained in the middle of a rating period, or even in the middle of a tournament. The player may then disregard subsequent results for the purpose of their title application. However the burden of proof then rests with the federation of the title applicant. It is recommended that players receive a certificate from the Chief Arbiter where they achieve the rating level during an event. Such a certificate should include a note of the date each game was played. Title applications based on unpublished ratings shall only be accepted by FIDE after agreement with the Rating Administrator and the QC. Ratings in the middle of a period can be confirmed only after all tournaments for that period have been received and rated by FIDE.
- 1.54 A title result shall be valid if it was obtained in accordance with the FIDE Title Regulations prevailing at the time of the tournament when the norm was obtained.
- 1.55 Title norms gained before 1.7.2005 must have been registered with FIDE before 31.7.2013 or they will be considered to have expired.

1.6 Summary of Title Tournaments Requirements

In the case of any discrepancy, the regulations above shall take precedence.

		Notes
Number of games per day	not more than 2	1.13
rate of play	minimum requirements	1.13
period for the whole	within 90 days, with exceptions	1.14
tournament		
administrator in charge	International Arbiter or FIDE Arbiter	1.16

number of games	minimum 9	1.41a-
	(7 in World/Continental Teams with 7-9 rounds)	d
type of tournament	No individual single matches	1.1
games not Included	 against computers adjudicated games forfeited before play starts against opponents who do not belong to FIDE federations 	1.42

1.6.1 For the numbers below, see the formula calculating titles in 1.4.5.

		Notes
Number of GMs, for GM MO	1/3 of opponents, minimum 3 GMs	1.45b
Number of IMs, for IM MO	1/3 of opponents, minimum 3 IMs	1.45c
Number of WGMs, for WGM	1/3 of opponents, minimum 3 WGMs	1.45d
МО		
Number of WIMs, for WIM MO	1/3 of opponents, minimum 3 WIMs	1.45e
Minimum Performance Rating	GM 2600; IM 2450; WGM 2400; WIM 2250	1.48
Opponents' minimum average	2380 for GM; 2230 for IM; 2180 for WGM; 2030 for	1.7
rating	WIM	
Minimum score	35%	1.7

1.7 Summary of Requirements for the Number of Opponents

1.71 Determining whether a result is adequate for a norm, dependent on the average rating of the opponents. Tables 1.72 show the range for tournaments up to 19 rounds. Norms achieved in a tournament with more than 13 rounds count only as 13 games.

1.72 Tables

Available only for 7 to 9 round Continental and World Team Championships

7 rounds	GM	IM	WGM	WIM
Different MO	3 GM	3 IM	3 WGM	3 WIM
Rating floor for 1	2200	2050	2000	1850
player				
Different TH	4	4	4	4
Max. number unrated	1	1	1	1
Max. from 1 fed.	Irrelevant	Irrelevant	Irrelevant	Irrelevant
Max. from own fed.	Irrelevant	Irrelevant	Irrelevant	Irrelevant
Min. other feds.	Irrelevant	Irrelevant	Irrelevant	Irrelevant
5½	2380-2441	2230-2291	2180-2241	2030-2091
5	2442-2497	2292-2347	2242-2297	2092-2147

41/2	2498-2549	2348-2399	2298-2349	2148-2199
4	2550-2599	2400-2449	2350-2399	2200-2249
31/2	2600-2649	2450-2499	2400-2449	2250-2299
3	2650-2701	2500-2551	2450-2501	2300-2351
21/2	≥2702	≥2552	≥2502	≥2352

Available only for 8 or 9 round Continental and World Team Championships; or after 8 games in the World Cup or Women's World Championship. The latter two are counted as 9 rounds when computing to 27 games.

8 rounds	GM	IM	WGM	WIM
Different MO	3 GM	3 IM	3 WGM	3 WIM
Rating floor for 1	2200	2050	2000	1850
player				
Different TH	4	4	4	4
Max. number unrated	1	1	1	1
Max. from 1 fed.	Irrelevant	Irrelevant	Irrelevant	Irrelevant
Max. from own fed.	Irrelevant	Irrelevant	Irrelevant	Irrelevant
Min. other feds	Irrelevant	Irrelevant	Irrelevant	Irrelevant
61⁄2	2380-2406	2230-2256	2180-2206	2030-2056
6	2407-2458	2257-2308	2207-2258	2057-2108
5½	2459-2504	2309-2354	2259-2304	2109-2154
5	2505-2556	2355-2406	2305-2356	2155-2206
41/2	2557-2599	2407-2449	2357-2399	2207-2249
4	2600-2642	2450-2492	2400-2442	2250-2292
3½	2643-2686	2493-2536	2443-2486	2293-2336
3	≥2687	≥2537	≥2487	≥2337

The material following refers to 9-19 rounds:

* The regulations regarding mix of federations as in the boxes marked * are waived if the event is a Swiss System tournament in which the competitors include at least 20 FIDE Rated players, not from the host federation, from at least 3 federations, at least 10 of whom hold GM, IM, WGM or WIM titles. See 1.4.6.c concerning the rating floor of the lowest rated opponent.

9 rounds	GM	IM	WGM	WIM
Different MO	3 GM	3 IM	3 WGM	3 WIM
*Min. other feds.	2	2	2	2
Rating floor for 1	2200	2050	2000	1850
player				
Different TH	5	5	5	5
Max. number unrated	2	2	2	2
*Max. from 1 fed.	6	6	6	6
*Max. from own fed.	5	5	5	5
7	2380-2433	2230-2283	2180-2233	2030-2083
61/2	2434-2474	2284-2324	2234-2274	2084-2124
6	2475-2519	2325-2369	2275-2319	2125-2169
5½	2520-2556	2370-2406	2320-2356	2170-2206

5	2557-2599	2407-2449	2357-2399	2207-2249
41/2	2600-2642	2450-2492	2400-2442	2250-2292
4	2643-2679	2493-2529	2443-2479	2293-2329
31/2	≥2680	≥2530	≥2480	≥2330

For 10 rounds or more it is possible that deleting a game that has been won could be advantageous.

10 rounds	GM		IM	IM		WGM		WIM	
Different MO	4 GM	4 GM		4 IM		4 WGM		4 WIM	
*Min. other feds.	2		2		2		2		
Rating floor for 1	2200		2050		2000		1850		
player									
	SR	DR	SR	DR	SR	DR	SR	DR	
Different TH	5	3	5	3	5	3	5	3	
Max. number unrated	2	1	2	1	2	1	2	1	
*Max. from 1 fed.	6	3	6	3	6	3	6	3	
*Max. from own fed.	6	3#	6	3#	6	3#	6	3#	
8	2380-2	406	2230-2256		2180-2	2180-2206		2030-2056	
71/2	2407-2	450	2257-2300		2207-2	2207-2250		2057-2100	
7	2451-2	489	2301-2	339	2251-2	2251-2289		2101-2139	
6½	2490-2	527	2340-2	377	2290-2	327	2140-	2140-2177	
6	2528-2	563	2378-2	413	2328-2	2328-2363		2178-2213	
5½	2564-2	599	2414-2	449	2364-2	399	2214-	2249	
5	2600-2635		2450-2	485	2400-2	2400-2435		2285	
4½	2636-2671		2486-2	2486-2521		2436-2471		2286-2321	
4	2672-2	2672-2709		2522-2559		2472-2509		2322-2359	
3½	≥2710		≥2560		≥2510	≥2510		≥2360	

SR refers to single round and **DR** to double round events.

If there were 4 players from 1 federation out of the 6 contestants, neither of the other 2 players would be able to gain a title norm. This would be satisfactory if, for example, both were GMs.

11 rounds	GM	IM	WGM	WIM
Different MO	4 GM	4 IM	4 WGM	4 WIM
*Min. Other feds.	2	2	2	2
Rating floor for 1	2200	2050	2000	1850
player				
Different TH	6	6	6	6
Max. number unrated	2	2	2	2
*Max. from 1 fed.	7	7	7	7
*Max. from own fed.	6	6	6	6
9	2380-2388	2230-2238	2180-2188	2030-2038
81/2	2389-2424	2239-2274	2189-2224	2039-2074
8	2425-2466	2275-2316	2225-2266	2075-2116
71/2	2467-2497	2317-2347	2267-2297	2117-2147
7	2498-2534	2348-2384	2298-2334	2148-2184
6½	2535-2563	2385-2413	2335-2363	2185-2213
6	2564-2599	2414-2449	2364-2399	2214-2249
5½	2600-2635	2450-2485	2400-2435	2250-2285
5	2636-2664	2486-2514	2436-2464	2286-2314
41/2	2665-2701	2515-2551	2465-2501	2315-2351
4	≥2702	≥2552	≥2502	≥2352

SR refers to single round and DR to double round events.

12 rounds	GM		IM		WGN	WGM		WIM	
Different MO	4 G	4 GM		4 IM		4 WGM		4 WIM	
*Min. Other feds.	2		2		2		2		
Rating floor for 1 player	220	0	2050		2000	2000)	
	SR	DR	SR	DR	SR	DR	SR	DR	
Different TH	6	3	6	3	6	3	6	3	
Max. number unrated	2	1	2	1	2	1	2	1	
*Max. from 1 fed.	8	4	8	4	8	4	8	4	
*Max. from own fed.	7	3#	7	3#	7	3#	7	3#	
9½	238	0-2406	2230-2256		2180	2180-2206)-2056	
9	240	7-2441	2257	2257-2291		2207-2241		2057-2091	
8½	244	2-2474	2292	2292-2324		2242-2274		2092-2124	
8	247	75-2504	2325	-2354	2275	2275-2304		2125-2154	
7½	250	5-2542	2355	-2392	2305	-2342	2155	5-2192	
7	254	3-2570	2393	-2420	2343	-2370	2193	8-2220	
6½	257	1-2599	2421	-2449	2371	-2399	2221	-2249	
6	260	2600-2628		-2478	2400	-2428	2250)-2278	
5½	262	2629-2656		-2506	2429	2429-2456		2279-2306	
5	265	7-2686	2507	2507-2536		2457-2486		2307-2336	
4½	≥26	87	≥253	7	≥248	≥2487		≥2337	

If there were 4 players from 1 federation out of the 7 contestants, none of the other 3 players would be able to gain a title norm. This would be satisfactory if, for example, all were GMs.

13 rounds	GM	IM	WGM	WIM
Different MO	5 GM	5 IM	5 WGM	5 WIM
*Min. other feds.	2	2	2	2
Rating floor for 1 player	2200	2050	2000	1850
Different TH	7	7	7	7
Max. number unrated	2	2	2	2
*Max. from 1 fed.	8	8	8	8
*Max. from own fed.	7	7	7	7
10½	2380-2388	2230-2238	2180-2188	2030-2038
10	2389-2424	2239-2274	2189-2224	2039-2074
91/2	2425-2458	2275-2308	2225-2258	2075-2108
9	2459-2489	2309-2339	2259-2289	2109-2139
81/2	2490-2512	2340-2362	2290-2312	2140-2162
8	2513-2542	2363-2392	2313-2342	2163-2192
71/2	2543-2570	2393-2420	2343-2370	2193-2220
7	2571-2599	2421-2449	2371-2399	2221-2249
6½	2600-2628	2450-2478	2400-2428	2250-2278
6	2629-2656	2479-2506	2429-2456	2279-2306
5½	2657-2686	2507-2536	2457-2486	2307-2336
5	≥2687	≥2537	≥2487	≥2337

14 rounds counts as 13 rounds	GM		IM		WGN	WGM		WIM	
Different MO	5 GM		5 IM	5 IM		5 WGM		Μ	
Min. other feds.	2		2		2		2		
Rating floor for 1 player	2200		2050		2000		1850)	
	SR	DR	SR	DR	SR	DR	SR	DR	
Different TH	7	4	7	4	7	4	7	4	
*Max unrated	3	1	3	1	3	1	3	1	
*Max. from 1 fed.	9	4	9	4	9	4	9	4	
*Max. from own fed.	8	4#	8	4#	8	4#	8	4#	
11	2380-2	2406	2230-2256		2180	2180-2206		-2056	
10½	2407-2	2441	2257-	2257-2291		2207-2241		2057-2091	
10	2442-2	2466	2292-	2292-2316		2242-2266		2092-2116	
9½	2467-2	2497	2317-	2317-2347		2267-2297		2117-2147	
9	2498-2	2519	2348-	2369	2298	2298-2319		2148-2169	
8½	2520-2	2549	2370-	2399	2320	-2349	2170)-2199	
8	2550-2	2570	2400-	2420	2350	2350-2370)-2220	
7½	2571-2	2599	2421-	2449	2371	-2399	2221	-2249	
7	2600-2	2628	2450-	2478	2400	-2428	2250)-2278	
6½	2629-2649		2479-	2499	2429	2429-2449		-2299	
6	2650-2679		2500-	2529	2450	2450-2479		2300-2329	
5½	2680-2	2701	2530-	2551	2480	2480-2501		2330-2351	
5	≥2702		≥2552	2	≥250	≥2502		≥2352	

If there were 5 players from 1 federation out of the 8 contestants, none of the other 3 players would be able to gain a title norm. This would be fine if, for example, all were GMs.

15 rounds	GM	IM	WGM	WIM
counts as 13 rounds				
Different MO	5 GM	5 IM	5 WGM	5 WIM
*Min. other feds.	2	2	2	2
Rating floor for 1 player	2200	2050	2000	1850
Different TH	8	8	8	8
max unrated	3	3	3	3
Max. from 1 fed.	10	10	10	10
Max. from own fed.	9	9	9	9
12	2380-2388	2230-2238	2180-2188	2030-2038
11½	2389-2424	2239-2274	2189-2224	2039-2074
11	2425-2450	2275-2300	2225-2250	2075-2100
10½	2451-2474	2301-2324	2251-2274	2101-2124
10	2475-2504	2325-2354	2275-2304	2125-2154
91/2	2505-2527	2355-2377	2305-2327	2155-2177
9	2528-2549	2378-2399	2328-2349	2178-2199
81/2	2550-2578	2400-2428	2350-2378	2200-2228
8	2579-2599	2429-2449	2379-2399	2229-2249
71/2	2600-2620	2450-2470	2400-2420	2250-2270
7	2621-2649	2471-2499	2421-2449	2271-2299
6½	2650-2671	2500-2521	2450-2471	2300-2321
6	2672-2694	2522-2544	2472-2494	2322-2344
5½	≥2695	≥2545	≥2495	≥2345

16 rounds counts as 13 rounds	GM		IM		WGN	WGM		WIM	
Different MO	6 GM		6 IM		6 W0	6 WGM		6 WIM	
Min. other feds.	2		2		2		2		
Rating floor for 1 player	2200		2050)	2000		1850		
	SR	DR	SR	DR	SR	DR	SR	DR	
Different TH	8	4	8	4	8	4	8	4	
*Max unrated	3	1	3	1	3	1	3	1	
*Max. from 1 fed.	10	5	10	5	10	5	10	5	
*Max. from own fed.	9	4	9	4	9	4	9	4	
12½	2380-	2406	2230-2256		2180	2180-2206		2030-2056	
12	2407-	2433	2257-2283		2207	2207-2233		2057-2083	
11½	2434-	2458	2284-2308		2234	2234-2258		2084-2108	
11	2459-	2482	2309-2332		2259	2259-2282		2109-2132	
10½	2483-	2504	2333	8-2354	2283	2283-2304		2133-2154	
10	2505-	2534	2355	5-2384	2305	-2334	2155-2	2155-2184	
9½	2535-	2556	2385	5-2406	2335	-2356	2185-2	2206	
9	2557-	2578	2407	7-2428	2357	-2378	2207-2	2228	
8½	2579-	2599	2429)-2449	2379	-2399	2229-2	2249	
8	2600-	2620	2450)-2470	2400	-2420	2250-2	2270	
7½	2621-2642		2471	-2492	2421	2421-2442		2292	
7	2643-2664		2493	8-2514	2443	2443-2464		2314	
6½	2665-	2686	2515	5-2536	2465	2465-2486		2315-2336	
6	≥2687	7	≥253	37	≥248	≥2487		≥2337	

17 rounds	GM	IM	WGM	WIM
counts as 13 rounds				
Different MO	6 GM	6 IM	6 WGM	6 WIM
*Min. other feds.	2	2	2	2
Rating floor for 1	2200	2050	2000	1850
player				
Different TH	9	9	9	9
Max unrated	3	3	3	3
Max. from 1 fed.	11	11	11	11
Max. from own fed.	10	10	10	10
13½	2380-2397	2230-2247	2180-2197	2030-2047
13	2398-2415	2248-2265	2198-2215	2048-2065
12½	2416-2441	2266-2291	2216-2241	2066-2091
12	2442-2466	2292-2316	2242-2266	2092-2116
11½	2467-2489	2317-2339	2267-2289	2117-2139
11	2490-2512	2340-2362	2290-2312	2140-2162
10½	2513-2534	2363-2384	2313-2334	2163-2184
10	2535-2556	2385 2406	2335-2356	2185-2206
91/2	2557-2578	2407-2428	2357-2378	2207-2228
9	2579-2599	2429-2449	2379-2399	2229-2249
81/2	2600-2620	2450-2470	2400-2420	2250-2270
8	2621-2642	2471-2492	2421-2442	2271-2292
71/2	2643-2664	2493-2514	2443-2464	2293-2314
7	2665-2686	2515-2536	2465-2486	2315-2336
6½	≥2687	≥2537	≥2487	≥2337

18 rounds	GM		IM		WGN	WGM		WIM	
counts as 13 rounds									
Different MO	6 GM		6 IM	6 IM		6 WGM		6 WIM	
Min. other feds.	2		2		2		2		
Rating floor for 1 player	2200		2050		2000		1850		
	SR	DR	SR	DR	SR	DR	SR	DR	
Different TH	9	5	9	5	9	5	9	5	
*Max unrated	3	1	3	1	3	1	3	1	
*Max. from 1 fed.	12	6	12	6	12	6	12	6	
*Max. from own fed.	10	5	10	5	10	5	10	5	
14	2380-2	2406	2230	2230-2256		-2206	2030	-2056	
13½	2407-2	2433	2257	2257-2283		2207-2233		-2083	
13	2434-2	2458	2284	2284-2308		2234-2258		-2108	
12½	2459-2	2474	2309	2309-2324		2259-2274		2109-2124	
12	2475-2	2497	2325	2325-2347		2275-2297		2125-2147	
11½	2498-2	2519	2348	-2369	2298	-2319	2148	2148-2169	
11	2520-2	2542	2370	-2392	2320	-2342	2170	2170-2192	
10½	2543-2	2556	2393	-2406	2343	-2356	2193	-2206	
10	2557-2	2578	2407	-2428	2357	-2378	2207	-2228	
91⁄2	2579-2	2599	2429	-2449	2379	-2399	2229	-2249	
9	2600-2	2620	2450	-2470	2400	-2420	2250	-2270	
81/2	2621-2642		2471	-2492	2421	-2442	2271	-2292	
8	2643-2656		2493	-2506	2443	2443-2456		-2306	
71/2	2657-2679		2507	-2529	2457	2457-2479		2307-2329	
7	2680-2	2701	2530	-2551	2480-2501		2330	2330-2351	
6½	≥2702		≥255	2	≥250	≥2502		≥2352	

19 rounds	GM	IM	WGM	WIM
counts as 13 rounds				
Different MO	7 GM	7 IM	7 WGM	7 WIM
*Min. other feds.	2	2	2	2
Rating floor for 1	2200	2050	2000	1850
player				
Different TH	10	10	10	10
Max unrated	4	4	4	4
Max. from 1 fed.	12	12	12	12
Max. from own fed.	11	11	11	11
15	2380-2397	2230-2247	2180-2197	2030-2047
14½	2398-2415	2248-2265	2198-2215	2048-2065
14	2416-2441	2266-2291	2216-2241	2066-2091
13½	2442-2466	2292-2316	2242-2266	2092-2116
13	2467-2482	2317-2332	2267-2282	2117-2132
121⁄2	2483-2504	2333-2354	2283-2304	2133-2154
12	2505-2519	2355-2369	2305-2319	2155-2169
11½	2520-2542	2370-2392	2320-2342	2170-2192
11	2543-2563	2393-2413	2343-2363	2193-2213
10½	2564-2578	2414-2428	2364-2378	2214-2228
10	2579-2599	2429-2449	2379-2399	2229-2249
9½	2600-2620	2450-2470	2400-2420	2250-2270
9	2621-2635	2471-2485	2421-2435	2271-2285
8½	2636-2656	2486-2506	2436-2456	2286-2306
8	2657-2679	2507-2529	2457-2479	2307-2329
7½	2680-2694	2530-2544	2480-2494	2330-2344
7	≥2695	≥2545	≥2495	≥2345

1.8 Title Tournament Certificates

The Chief Arbiter must prepare in quadruplicate certificates of title results achieved. These copies must be provided to the player, the player's federation, the organizing federation and the FIDE Office. The player is recommended to ask the Chief Arbiter for the certificate before leaving the tournament.

The Chief Arbiter is responsible for that TRF file must be submitted to FIDE.

1.9 Submission of Reports on Title Tournaments

Such tournaments must be registered as in 1.11.

- 1.91 The end of a tournament is the date of the last round and the deadline for submitting the tournament shall be calculated from that date.
- 1.92 The Chief Arbiter of a FIDE registered tournament has to provide the tournament report (TRF file) within 7 days after the end of the tournament to the Rating Officer of the federation where the tournament took place. The Rating Officer shall be responsible for uploading the TRF file to the FIDE Rating Server not later than 30 days after the end of the tournament.
- 1.93 Reports shall include a database of at least those games played by players who achieved title results.

1.10 Application Procedure for Players' Titles

1.10a Registration of Direct Titles

The Chief Arbiter sends the results to the FIDE Office. The FIDE Office together with the QC Chairman creates a list of possible titles. The federations concerned are informed by the FIDE Office. If the federation agrees to apply for the title, then the title is confirmed.

1.10b Titles by application

The application must be sent and signed by the player's federation. If the player's federation refuses to apply, the player can appeal to FIDE and apply (and pay) for the title himself.

All the certificates have to be signed by the chief arbiter of the tournament and by the federation responsible for the tournament.

2. Application Forms for titles are annexed hereto. They are:

Title	Norm Forms	Application Forms
Certificate of Title Result	IT1	IT2
Tournament Report Form	IT3	

- 2.1 Applications for these titles must be prepared on these forms and all the information required supplied together with the application: GM; IM; WGM; WIM IT2, IT1s, each with cross-tables
- 2.2 Applications must be submitted to FIDE by the federation of the applicant. The national federation is responsible for the fee.

2.3 There is a 30 day deadline in order for the applications to be considered properly. There is a 50% surcharge for applications to be considered in a shorter time-scale than this.

Exception: the surcharge may be waived, if the last norm was achieved so late that the time limit could not be observed.

Those arriving during the Presidential Board, Executive Board or General Assembly shall be charged a 100% supplement, with no exception.

2.4 All applications together with full details must be posted on the FIDE website for a minimum of 60 days prior to finalisation. This is in order for any objections to be lodged.

07/2017

FIDE Rating Regulations effective from 1 July 2017

Effective from 1 July 2017

Approved by the 1982 General Assembly and amended by the General Assemblies of 1984 through 2016.

0. Introduction

A game played over the board will be rated by FIDE when it takes place in a FIDE registered tournament and meets all the following requirements.

- 0.1 The following regulations shall be altered only by the General Assembly upon recommendations of the Qualification Commission (QC). Any such changes shall come into effect on 1st July of the year following the decision by the General Assembly. For tournaments, such changes will apply to those starting on or after that date.
- 0.2 The tournaments to be rated shall be pre-registered by the federation that will be responsible for the submission of results and rating fees. The tournament and its playing schedule must be registered one week before the tournament starts. The QC Chairman may refuse to register a tournament. He may also allow a tournament to be rated even though it has been registered less than one week before the tournament starts. Tournaments where norms will be available must be registered 30 days in advance.
- 0.3 All arbiters of a FIDE rated tournament shall be licensed otherwise the tournament shall not be rated.
- 0.4 Tournament reports for all official FIDE and Continental events must be submitted and shall be rated. The Chief Arbiter is responsible for the results submitted.
- 0.5 FIDE reserves the right not to rate a specific tournament. The organiser of the tournament has the right to appeal to the QC. Such an appeal must be made within 7 days of communicating the decision.

1. Rate of Play

1.1 For a game to be rated in the Standard list, each player must have the following minimum periods in which to complete all the moves, assuming the game lasts 60 moves. Where at least one of the players in the game has a rating 2200 or higher, each player must have a minimum of 120 minutes.

Where at least one of the players in the game has a rating 1600 or higher, each player must have a minimum of 90 minutes.

Where both of the players in the game are rated below 1600, each player must have a minimum of 60 minutes.

1.2 Where a certain number of moves is specified in the first time control, it shall be 40 moves.

1.3 For a game to be rated on the Rapid list, each player must have more than ten minutes but less than sixty minutes.

1.4 For a game to be rated on the Blitz list, each player must have at least five but no more than ten minutes.

2. Laws to be followed

2.1 Play must take place according to the FIDE Laws of Chess.

3. Playing Time per Day

3.1 There must be no more than 12 hours play in one day. This is calculated based on games that last 60 moves, although games played using increments may last longer.

4. Duration of the Tournament

- 4.1 For tournaments, a period not greater than 90 days, except:
 - 4.11 Leagues may be rated which last for a period greater than 90 days.
 - 4.12 The QC may approve the rating of tournaments lasting more than 90 days.
 - 4.13 For tournaments lasting more than 90 days, interim results must be reported on a monthly basis.

5. Unplayed Games

5.1 Whether these occur because of forfeiture or any other reason, they are not counted. Any game where both players have made at least one move will be rated.

6. Composition of the Tournament

- 6.1 If an unrated player scores zero in his first tournament, his score and that of his opponents against him are disregarded. Otherwise, if an unrated player has played rated games, then this result is included in computing his overall rating.
- 6.2 In a round-robin tournament, at least one-third of the players must be rated. Subject to this requirement,
 - 6.21 If the tournament has less than 10 players, at least 4 must be rated.
 - 6.22 In a double round-robin tournament with unrated players, there must be at least 6 players, 4 of whom must be rated.
 - 6.23 National Championships played as round-robins shall be rated if at least 3 players (or 2 women in competitions exclusively for women) players had official FIDE Ratings before the start of the tournament.
- 6.3 In a Swiss or Team Tournament:
 - 6.31 For an unrated player's first performance to count, he must score at least 1/2 point.
 - 6.32 For rated players, only games against rated opponents are counted.
- 6.4 In the case of a round-robin tournament where one or more games are unplayed the results of the tournament must be reported for rating as if it for a Swiss System tournament.
- 6.5 Where a match is over a specific number of games, those played after one player has won shall not be rated.
- 6.6 Matches in which one or both of the players are unrated shall not be rated.

7. Official FIDE Rating List

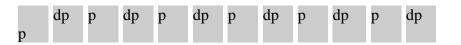
7.1 On the first day of each month, the QC shall prepare a list which incorporates the rated play during the rating period into the previous list. This shall be done using the rating system formula.

- 7.11 The rating period (for new players, see 7.14) is the period where a certain rating list is valid.
- 7.12 The following data will be kept concerning each player whose rating is at least 1000 as of the current list: FIDE title, Federation, Current Rating, FIDE ID Number, Number of Games rated in the rating period, Date of Birth, Gender and the current value of K for the player.
- 7.13 The closing date for tournaments for a list is 3 days before the date of the list; tournaments ending before or on that day may be rated on the list. Official FIDE events may be rated on the list even if they end on the last day before the list date.
- 7.14 A rating for a player new to the list shall be published only if it meets the following criteria:
- 7.14a If based on results obtained under 6.2, a minimum of 5 games.
- 7.14b If based on results obtained under 6.3, a minimum of 5 games played against rated opponents.
- 7.14c The condition of a minimum of 5 games need not be met in one tournament. Results from other tournaments played within consecutive rating periods totalling not more than 26 months, are pooled to obtain the initial rating.
- 7.14d The rating is at least 1000.
- 7.14e The rating is calculated using all his results as if they were played in one tournament (it is not published until he has played at least 5 games) by using all the rating data available.
- 7.2 Players who are not to be included on the list:
 - 7.21 Players whose ratings drop below 1000 are listed on the next list as 'delisted'. Thereafter, they are treated in the same manner as any other unrated player.
 - 7.22 Titled players who are unrated are published in a separate list concurrently with the list of rated players.
 - 7.23 Inactive players are considered rated at their most recent published rating for purposes of rating and title results.
 - 7.23a A player is considered to commence inactivity if he plays no rated games in a one year period.
 - 7.23b A player regains his activity if he plays at least one rated game in a period and he is then listed on the next list.

8. The working of the FIDE Rating System

The FIDE Rating system is a numerical system in which fractional scores are converted to rating differences and vice versa. Its function is to produce scientific measurement information of the best statistical quality.

- 8.1 The rating scale is an arbitrary one with a class interval set at 200 points. The tables that follow show the conversion of fractional score 'p' into rating difference 'dp'. For a zero or 1.0 score dp is necessarily indeterminate but is shown notionally as 800. The second table shows conversion of difference in rating 'D' into scoring probability 'PD' for the higher 'H' and the lower 'L' rated player respectively. Thus the two tables are effectively mirror-images.
- 8.1a The table of conversion from fractional score, p, into rating differences, dp



1.0	800	.83	273	.66	117	.49	-7	.32	-133 <mark>.15</mark>	-296
<mark>.99</mark>	677	.82	262	.65	110	.48	-14	.31	-141 <mark>.14</mark>	-309
<mark>.98</mark>	589	.81	251	.64	102	.47	-21	.30	-149 <mark>.13</mark>	-322
<mark>.97</mark>	538	.80	240	.63	95	.46	-29	.29	-158 <mark>.12</mark>	-336
<mark>.96</mark>	501	.79	230	.62	87	.45	-36	.28	-166 <mark>.11</mark>	-351
<mark>.95</mark>	470	.78	220	.61	80	.44	-43	.27	-175 <mark>.10</mark>	-366
<mark>.94</mark>	444	.77	211	.60	72	.43	-50	.26	-184 <mark>.09</mark>	-383
<mark>.93</mark>	422	.76	202	.59	65	.42	-57	.25	-193 <mark>.08</mark>	-401
<mark>.92</mark>	401	.75	193	.58	57	.41	-65	.24	-202 <mark>.07</mark>	-422
<mark>.91</mark>	383	.74	184	.57	50	.40	-72	.23	-211 <mark>.06</mark>	-444
.90	366	.73	175	.56	43	.39	-80	.22	-220 <mark>.05</mark>	-470
.89	351	.72	166	.55	36	.38	-87	.21	-230 <mark>.04</mark>	-501
.88	336	.71	158	.54	29	.37	-95	.20	-240 <mark>.03</mark>	-538
.87	322	.70	149	.53	21	.36	-102	.19	-251 <mark>.02</mark>	-589
.86	309	.69	141	.52	14	.35	-110	.18	-262 <mark>.01</mark>	-677
.85	296	.68	133	.51	7	.34	-117	.17	-273 <mark>.00</mark>	-800
.84	284	<mark>.67</mark>	125	.50	0	.33	-125	.16	-284	

8.1b Table of conversion of difference in rating, D, into scoring probability PD, for the higher, H, and the lower, L, rated player respectively.

	PD	D	PD	D	PD	D	PD
D							
Rtg Dif	H L						
0-3	.50 .50	92-98	.63 .37	198-206	.76 .24	345-357	.89 .11
4-10	.51 .49	99-106	.64 .36	207-215	.77 .23	358-374	.90 .10
11-17	.52 .48	107-113	.65 .35	216-225	.78 .22	375-391	.91 .09
18-25	.53 .47	114-121	.66 .34	226-235	.79 .21	392-411	.92 .08
26-32	.54 .46	122-129	.67 .33	236-245	.80 .20	412-432	.93 .07
33-39	.55 .45	130-137	.68 .32	246-256	.81 .19	433-456	.94 .06
40-46	.56 .44	138-145	.69 .31	257-267	.82 .18	457-484	.95 .05
47-53	.57 .43	146-153	.70 .30	268-278	.83 .17	485-517	.96 .04
54-61	.58 .42	154-162	.71 .29	279-290	.84 .16	518-559	.97 .03
62-68	.59 .41	163-170	.72 .28	291-302	.85 .15	560-619	.98 .02
69-76	.60 .40	171-179	.73 .27	303-315	.86 .14	620-735	.99 .01
77-83	.61 .39	180-188	.74 .26	316-328	.87 .13	> 735	1.0 .00
84-91	.62 .38	189-197	.75 .25	329-344	.88 .12		

8.2 Determining the Rating 'Ru' in a given event of a previously unrated player.

8.21 If an unrated player scores zero in his first rated event, his score is disregarded. First determine the average rating of his competition 'Rc'.

(a) In a Swiss or Team tournament: this is simply the average rating of his rated

opponents.

(b) The results of both rated and unrated players in a round-robin tournament are taken into account. For unrated players, the average rating of the competition 'Rc' is also the tournament average 'Ra' determined as follows:

(i) Determine the average rating of the rated players 'Rar'. (ii) Determine p for each of the rated players against all their opponents. Then determine dp for each of these players. Then determine the average of these dp = 'dpa'. (iii) 'n' is the number of opponents. Ra = Rar - dpa x n/(n+1)

- 8.22 If he scores 50%, then Ru = Ra
- 8.23 If he scores more than 50%, then Ru = Ra + 20 for each half point scored over 50%
- 8.24 If he scores less than 50% in a Swiss or team tournament: Ru = Rc + dp
- 8.25 If he scores less than 50% in a round-robin: $Ru = Ra + dp \times n/(n+1)$.
- 8.3 The Rating Rn which is to be published for a previously unrated player is then determined as if the new player had played all his games so far in one tournament. The initial rating is calculated using the total score against all opponents. It is rounded to the nearest whole number.
- 8.4 If an unrated player receives a published rating before a particular tournament in which he has played is rated, then he is rated as a rated player with his current rating, but in the rating of his opponents he is counted as an unrated player.

8.5 Determining the rating change for a rated player

- 8.51 For each game played against a rated player, determine the difference in rating between the player and his opponent, D.
- 8.52 If the opponent is unrated, then the rating is determined at the end of the event. This applies only to round-robin tournaments. In other tournaments games against unrated opponents are not rated.
- 8.53 The provisional ratings of unrated players obtained from earlier tournaments are ignored.
- 8.54 A difference in rating of more than 400 points shall be counted for rating purposes as though it were a difference of 400 points.
- 8.55 (a) Use table 8.1(b) to determine the player's score probability PD
 - (b) $\Delta R = \text{score} \text{PD}$. For each game, the score is 1, 0.5 or 0.

(c) $\Sigma \Delta R \times K$ = the Rating Change for a given tournament, or Rating period.

8.56 K is the development coefficient.

K = 40 for a player new to the rating list until he has completed events with at least 30 games

K = 20 as long as a player's rating remains under 2400.

K = 10 once a player's published rating has reached 2400 and remains at that level subsequently, even if the rating drops below 2400.

K = 40 for all players until and including the year of their 18th birthday, as long as their rating remains under 2300.

If the number of games (n) for a player on any list for a rating period multiplied by K (as defined above) exceeds 700, then K shall be the largest whole number such that K x n does not exceed 700.

- 8.57 The Rating Change is rounded to the nearest whole number. 0.5 is rounded up (whether the change is positive or negative).
- 8.58 Determining the Ratings in a round-robin tournament. Where unrated players take part, their ratings are determined by a process of iteration. These new ratings are then used to determine the rating change for the rated players.

Then the ΔR for each of the rated players for each game is determined using Ru(new) as if an established rating.

9. Reporting Procedures

- 9.1 The Chief Arbiter of a FIDE registered tournament has to provide the tournament report (TRF file) within 7 days after the end of the tournament to the Rating Officer of the federation where the tournament took place. The Rating Officer shall be responsible for uploading the TRF file to the FIDE Rating Server not later than 30 days after the end of the tournament.
- 9.2 Results of all international tournaments must be submitted for rating unless the original invitations have made it clear the tournament was not to be FIDE rated. The Chief Arbiter must also announce this to the players before the tournament starts.
- 9.3 Each national federation shall designate an official to coordinate and expedite qualification and rating matters. His name and details must be given to the FIDE Secretariat.

10. Monitoring the Operation of the Rating System

- 10.1 One of the functions of the Congress is to establish the policies under which FIDE titles and ratings are awarded. The function of the rating system is to produce scientific measurement information of the best statistical quality to enable Congress to award equal titles for equal proficiencies of players. Thus the rating system must be properly scientifically maintained and adjusted on both a short and long term basis.
- 10.2 The rating scale is arbitrary and open ended. Thus only differences in ratings have any statistical significance in terms of probability. Thus if the composition of the FIDE Rating pool were to change, the rating scale could drift with respect to the true proficiency of the players. It is a major objective to ensure the integrity of the system so that ratings of the same value from year to year represent the same proficiency of play.
- 10.3 Part of the responsibilities of the Rating System Administrator is to detect any drift in the rating scale.

11. The requirements for the FIDE Rating System Administrator

- 11.1 A sufficient knowledge of statistical probability theory as it applies to measurements in the physical and behavioural sciences.
- 11.2 Ability to design the surveys described under 12.3; to interpret the results of the surveys; and to recommend to the QC whatever measures are needed to preserve the integrity of the rating system.
- 11.3 To be able to advise and assist any FIDE member federation in the establishment of a national rating system.
- 11.4 To display a level of objectivity comparable to that of an International Arbiter.

12. Some comments on the Rating system

- 12.1 The following formula gives a close approximation to tables 8.1a/b. $P = 1/(1 + 10^{-D/400})$. However the tables are used as shown.
- 12.2 Tables 8.1a/b are used precisely as shown, no extrapolations are made to establish a third significant figure.

- 12.3 K is used as a stabilising influence in the system. When K = 10, the rating turns over in approximately 70 games; K = 20, it is 35 games; K = 40, it is 18 games.
- 12.4 The system has been devised to enable players to verify their ratings readily.

13. Inclusion in the Rating List

- 13.1 To be included in the FRL or FIDE Rapid/Blitz Rating Lists, a player must be registered through a national chess federation which is a member of FIDE. The Federation must not be temporarily or permanently excluded from membership.
- 13.2 It is the responsibility of national federations to inform FIDE if players should not be included in the FRL.
- 13.3 Any player excluded from either rating list because he is unable to obtain membership of a national federation, may apply to FIDE for special dispensation to be included.

Table for Direct Titles effective from 1 July 2017

<u>DIRECT TITLES</u> : Gold = first after tiebreak; 1st equal = best 3 players after tiebreak; norm = 9 games (unless otherwise specified) Continental & Regional = Continental & maximum 3 regional events per continent. Sub-Continental Individual = includes Zonals & Sub-zonals (if they establish qualifiers to World Cup or World Championship – see 1.24) and Arab

Titles may be conditional upon rating - see 0.62

EVENT	WGM	WIM	WFM	WCM
Women's World	Reaching last 8 - title	Qualifying through play - title		
Olympiad			65% in min 9 games - title	50% in min 7 games - title
World Team (not Club)			65% in min 7 games - title	50% in min 7 games – title
World Amateur U2300			Gold - title	
U2000 U1700			Gold - title	1st equal, Silver & Bronze – title Gold - title
World >65; >50 Individual World U20	Gold – title; 1st equal – norm	1st equal – title; Silver & Bronze - title		
World U18	Gold – norm	1st equal – title; Silver & Bronze – norm	Silver & Bronze - title	
World U16		Gold – title; 1st equal – norm	Silver & Bronze - title	
World U14		Gold – norm	1st equal – title	Silver & Bronze – title
World U12			1st equal –	Silver & Bronze

Table 1.24a

World Schools U17; U15; U13			title	– title
World U10; U8 World Schools U11; U9; U7				Gold, Silver & Bronze - title
Continental Team (not Club)			65% in min 7 games - title	50% in min 7 games – title
Continental Individual	Gold – title; 1st equal - norm	1st equal – title; Silver & Bronze - title		
Continental >65; >50 Individual Continental & Regional U20	Gold – norm	1st equal – title; Silver & Bronze – norm	Silver & Bronze – title	
Continental & Regional U18		Gold – title; 1st equal – norm	Silver & Bronze – title	
Continental & Regional U16		Gold – norm	1st equal – title	Silver & Bronze – title
Cont. & Regional U14; U12 Cont. Schools U17; U15; U13			Gold – title	Silver & Bronze – title
Continental Amateur Cont. & Regional U10; U8 Cont. Schools U11; U9; U7				Gold, Silver & Bronze - title
Sub-Continental Individual		1st equal – title; Silver & Bronze – norm	Silver & Bronze – title 65% in min 9 games - title	50% in min 9 games - title
Commonwealth, Francophone, Iberoamerican Individual World IBCA, ICSC, IPCA, Disabled(adult)		1st equal – title; Silver & Bronze – norm	Silver & Bronze - title	
World IBCA, ICSC, IPCA U20			1st equal – title	Silver & Bronze – title

Table 1.24b

EVENT	GM	IM	FM	СМ
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World Cup	Reaching last 16 - title	Qualification through play - title		
Women's World	Winner – title; Finalist - norm	Finalist - title		
Olympiad			65% in min 9 games - title	50% in min 7 games - title
World Team (not Club)			65% in min 7 games - title	50% in min 7 games – title
World Amateur U2300			Gold – title	
U2000 U1700			Gold - title	1st equal, Silver & Bronze – title
Carifta				Gold - title
World >65; >50 Individual World U20	Gold – title; 1st equal – norm	1st equal – title; Silver & Bronze - title		
World U18	Gold – norm	1st equal – title; Silver & Bronze – norm	Silver & Bronze - title	
World U16		Gold – title; 1st equal – norm	Silver & Bronze - title	
World U14		Gold – norm	1st equal – title	Silver & Bronze – title
World U12 World Schools U17; U15; U13			1st equal – title	Silver & Bronze – title
World U10; U8 World Schools U11; U9; U7				Gold, Silver & Bronze - title
Continental Team (not Club)			65% in min 7 games - title	50% in min 7 games – title
Continental Individual	Gold – title; 1st equal - norm	1st equal – title; Silver & Bronze - title		
Continental >65; >50 Individual Continental & Regional U20	Gold – norm	1st equal – title; Silver & Bronze – norm	Silver & Bronze – title	

Continental & Regional U18	Gold – title; 1st equal – norm	Silver & Bronze – title	
Continental & Regional U16	Gold – norm	1st equal – title	Silver & Bronze – title
Cont. & Regional U14; U12 Cont. Schools U17; U15; U13		Gold – title	Silver & Bronze – title
Continental Amateur Cont. & Regional U10; U8 Cont. Schools U11; U9; U7			Gold, Silver & Bronze - title
Sub-Continental Individual	1st equal – title; Silver & Bronze – norm	Silver & Bronze – title 65% in min 9 games - title	50% in min 9 games - title
Commonwealth, Francophone, Iberoamerican Individual IBCA, ICSC, IPCA, Disabled (adult)	1st equal – title; Silver & Bronze – norm	Silver & Bronze - title	
IBCA, ICSC, IPCA, Disabled U20		1st equal – title	Silver & Bronze – title

Title Applications for Baku Congress 2016

Applications included in Agenda

Grandmaster (GM)			remarks
Preotu, Razvan	CAN	yes	
Moussard, Jules	FRA	yes	
Lomsadze, Davit	GEO	yes	
Heimann, Andreas	GER	yes	
Svane, Rasmus	GER	yes	
Gledura, Benjamin	HUN	yes	
Kanarek, Marcel	POL	yes	
Deac, Bogdan-Daniel	ROU	yes	
Georgiadis, Nico	SUI	cond	rating
Sanal, Vahap	TUR	yes	

Women Grandmaster (WGM)

IRI	yes
ISR	yes
UKR	yes
UZB	yes
	ISR UKR

International Master (IM)

Handler, Lukas	AUT	yes	
Capone, Nicola	BEL	yes	
Xu, Yi	CHN	yes	Kecskemet was accepted
Plenca, Julian	CRO	yes	
Blahynka, Martin	CZE	yes	
Kraus, Tomas	CZE	yes	
Marek, Matyas	CZE	yes	
Nguyen, Thai Dai Van	CZE	yes	
Haubro, Martin	DEN	yes	
Fernandez Reyes, Lisandro	ECU	yes	
Krupenski, Yuri	EST	yes	
Luukkonen, Tommi	FIN	cond	rating
Migot, Tangi	FRA	no	Open Metz not valid, no IA/FA
Neef, Maximilian	GER	yes	
Noe, Christopher	GER	yes	
Schleining, Zoya	GER	yes	
Walter, Stefan	GER	no	Bundesliga 15/16 not valid, not enough points
Yankelevich, Lev	GER	yes	
Havasi, Gergo	HUN	cond	rating
Juhasz, Kristof	HUN	yes	
Takacs, Balazs	HUN	yes	
Praggnanandhaa, R.	IND	yes	
Raghunandan, Kaumandur Srihari	IND	yes	
Derakhshani, Dorsa	IRI	yes	
Firouzja, Alireza	IRI	yes	

Gholami, Aryan	IRI	yes	
Javanbakht, Nima	IRI	yes	
Maghsoodloo, Parham	IRI	yes	
Efroimski, Marsel	ISR	cond	rating
Grinberg, Eyal	ISR	yes	
Zanan, Evgeny	ISR	no	Jerusalem not valid, only 3 GM/IM
Moroni, Luca	ITA	yes	
El Adnani, Mokliss	MAR	yes	
Bilguun, Sumiya	MGL	no	only 18 games
Myint, Han	MYA	cond	rating
Ten Hertog, Hugo	NED	yes	
Espinoza Palomino, Willyam	PER	yes	
Brodowski, Piotr	POL	yes	
Szczepkowska-Horowska, Karina	POL	yes	
Costachi, Mihnea	ROU	yes	
Bocharov, Ivan	RUS	yes	
Gaehwiler, Gabriel	SUI	yes	
Gazik, Viktor	SVK	yes	
Hedman, Erik	SWE	no	Gausdal 2001 not valid, 7 pt. necessary
Shevchenko, Kirill	UKR	yes	
Shtembuliak, Evgeny	UKR	yes	
Brown, Michael William	USA	yes	
Checa, Nicolas D.	USA	yes	
Panchanatham, Vignesh	USA	cond	rating
Shetty, Atulya	USA	yes	
Sturt, Raven M.	USA	no	both tourn. New York n/v, too many from USA
Velikanov, Alexander	USA	cond	rating
Vo, Thanh Ninh	VIE	yes	

Women International Master (WIM)

CUB	yes	
CZE	yes	
GEO	no	BSCA Open 2001 not valid
IND	yes	
POL	yes	
RUS	yes	
USA	yes	
UZB	yes	
	CZE GEO IND POL RUS USA	CZE yes GEO no IND yes POL yes RUS yes USA yes

Applications not included in Agenda

Grandmaster (GM)

Ly, Moulthun	AUS	yes
Gomez Garrido, Camilo Ernesto	CUB	yes
Ladva, Ottomar	EST	yes
Kelires, Andreas	GRE	yes
Priyadharshan, K.	IND	yes
Pourramezanali, Amirreza	IRI	yes

Chigaev, Maksim	RUS	yes	
Yuffa, Daniil	RUS	yes	
Kanmazalp, Ogulcan	TUR	cond	rating

Women Grandmaster (WGM)

Hakimifard, Ghazal	IRI	yes
Davletbayeva, Madina	KAZ	yes
Belenkaya, Dina	RUS	yes

International Master (IM)

Sosa, Tomas	ARG	yes	
Bashirli, Nail	AZE	yes	
Mammadzada, Gunay	AZE	cond	rating
Baskin, Robert	GER	yes	
Theodorou, Nikolas	GRE	yes	
Mohammad, Nubairshah	IND	yes	
Soozankar, A. M.	IRI	yes	
Makhnyov, Denis	KAZ	yes	
Kevlishvili, Robby	NED	yes	
Timmermans, Mark	NED	yes	
Minko, Vladimir	RUS	yes	
Radovanovic, Mihajlo	SRB	yes	
Vucinic, Gojko	SRB	yes	

Women International Master (WIM)

Richterova, Natasa	CZE	yes
Avramidou, Anastasia	GRE	yes
Shuvalova, Polina	RUS	yes
Solozhenkina, Elizaveta	RUS	yes

Applications arrived during congress

International Master (IM)

Hernando Rodrigo, Julio	ESP	yes
Jose Abril, Ramon	ESP	yes
Santos Ruiz, Miguel	ESP	yes
Suarez Garcia, Carlos	ESP	yes

Direct Titles from World Amateur Championship 2016

Bigabylov, Zuban	KAZ	FM title for gold medal >2300
Valgmae, Toomas	EST	CM title for silver medal >2300
Ganzorig, Gantsooj	MGL	CM title for bronze medal >2300
Enkhsaikhan, Khulan	MGL	FM title for gold medal >2000

Ajith, M. P.	IND	CM title for silver medal >2000
Gochhikar, Aparajita	IND	CM title for bronze medal >2000
Jatin, S. N.	IND	CM title for gold medal >1700
Zakharova, Diana	RUS	WCM title fort gold medal >1700 women

Werner Stubenvoll Chairman of FIDE Qualification Commission